

Ship Simulator Developer launches online vessel & environment shop!

Rotterdam, The Netherlands, July 7th 2008 – After successfully launching Ship Simulator 2008 in September 2007, Serious Game and Simulation developer VSTEP today revealed “**The Shipyard**”, an online vessel and environment shop for Ship Simulator 2008. In this online webshop, players can customize their version of Ship Simulator 2008 with new ships, environments, harbours and new features for the game.

VSTEP’s CTO Pjotr van Schothorst: “*The Shipyard is the next step in the development of our acclaimed simulation series. By giving players easy access to high quality new vessels, environments and features, we aim to give Ship Simulator fans the best value for money and give them the option to customize their version of the game with environments and vessels of their choice.*”

The Shipyard can be reached at www.shipsim.com/shipyard/

The Shipyard’s product catalogue will be frequently updated with official new vessels, environments and features being added by the developers.

For a visit to *The Shipyard* and more information on Ship Simulator 2008, go to www.shipsim.com/shipyard/

About Ship Simulator 2008

Available in 20 countries and 7 languages and with over 350,000 copies sold to date, the Ship Simulator Series is the leading naval simulation series for pc users. In Ship Simulator 2008, players will need to perform a multitude of tasks, all set within stunning 3D environments and world renowned harbours like San Francisco, Rotterdam, New York and Marseille. Players will take control of a wide array of vessels – from massive cargo ships and ferries, to speedboats, yachts, water taxis, personal watercrafts, and even the mighty Titanic! *Ship Simulator 2008* incredibly recreates real locations from around the world and presents players with the challenges of commanding the vessel of their choice on the open sea.

About VSTEP

VSTEP develops professional training simulators for nautical training, fire-fighters, train drivers, safety officers and others. Since its initiation in 2002, VSTEP has successfully completed over 30 training simulators for customers like the Royal Navy, the Port of Rotterdam, Falck/Nutec, Shell, DSM and the Dutch Railways. VSTEP’s experience and core technology from these projects has been adapted to deliver a “true to their roots” simulator for the home PC user. For more information about VSTEP and Ship Simulator 2008, visit www.shipsim.com and www.vstep.nl